

Strategic Approach Hollo360

TRANSMIXR

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IMMERSION
IMAGINATION, INTERACTION ...

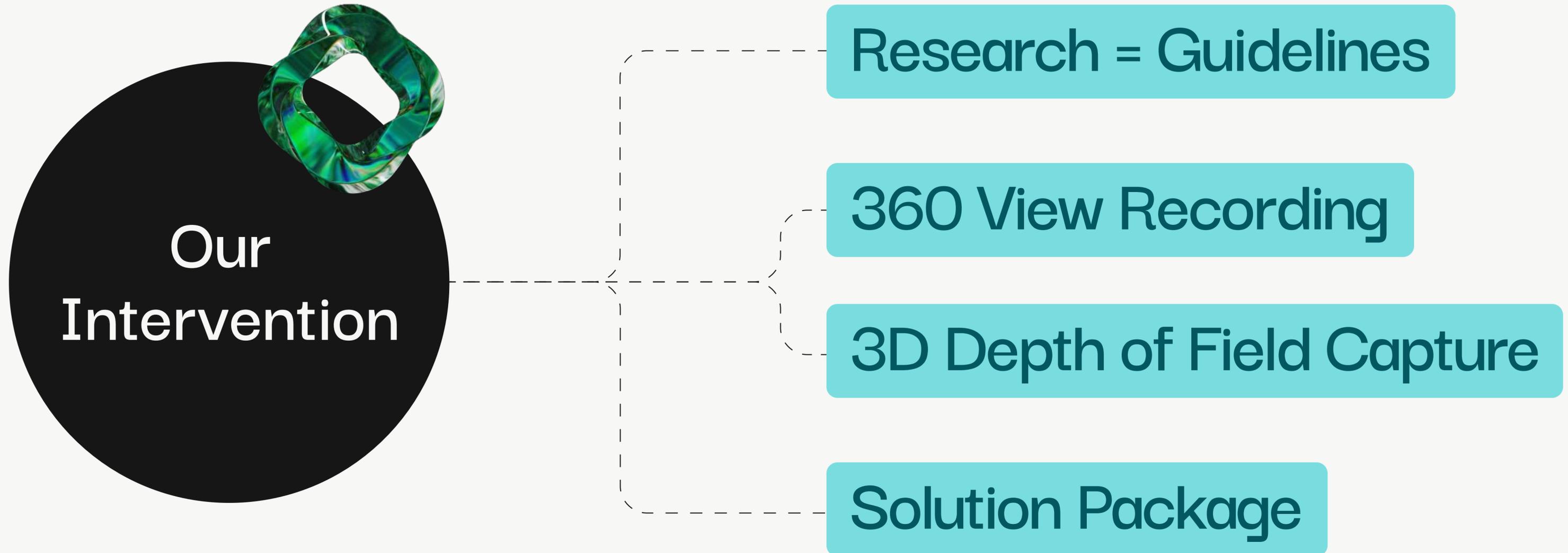


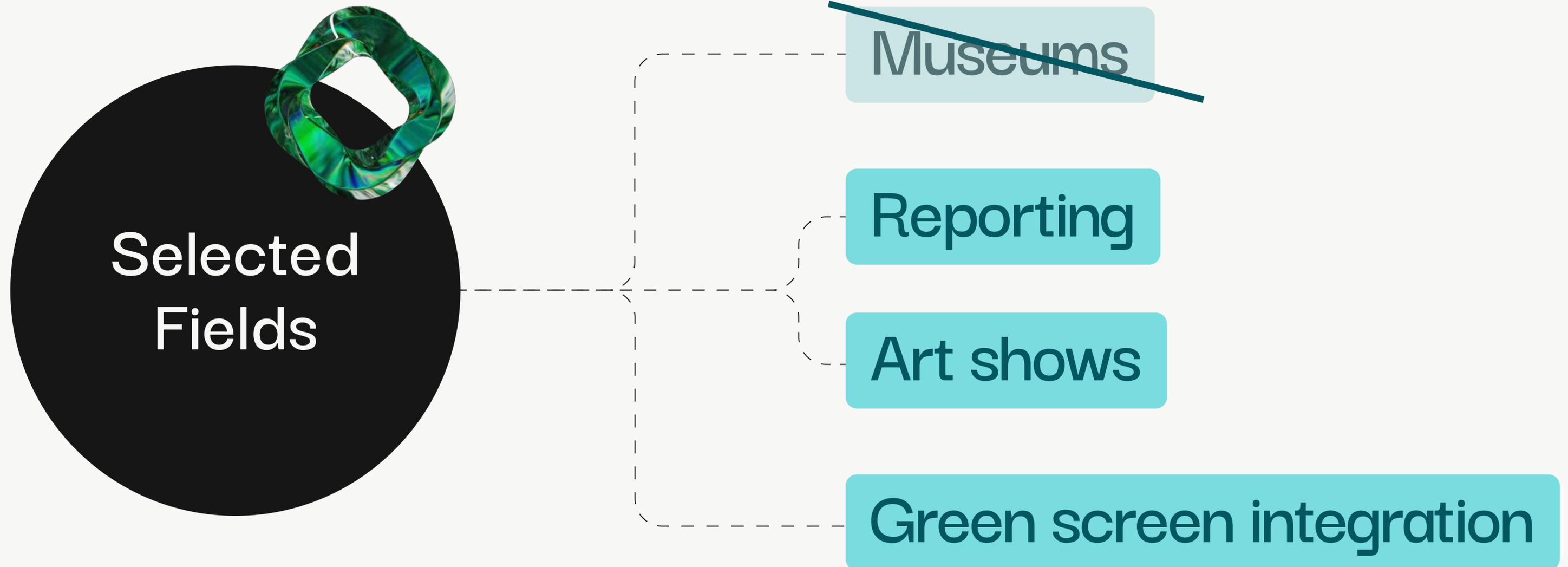
The Demand



Redefined

00





Our Approach



Research

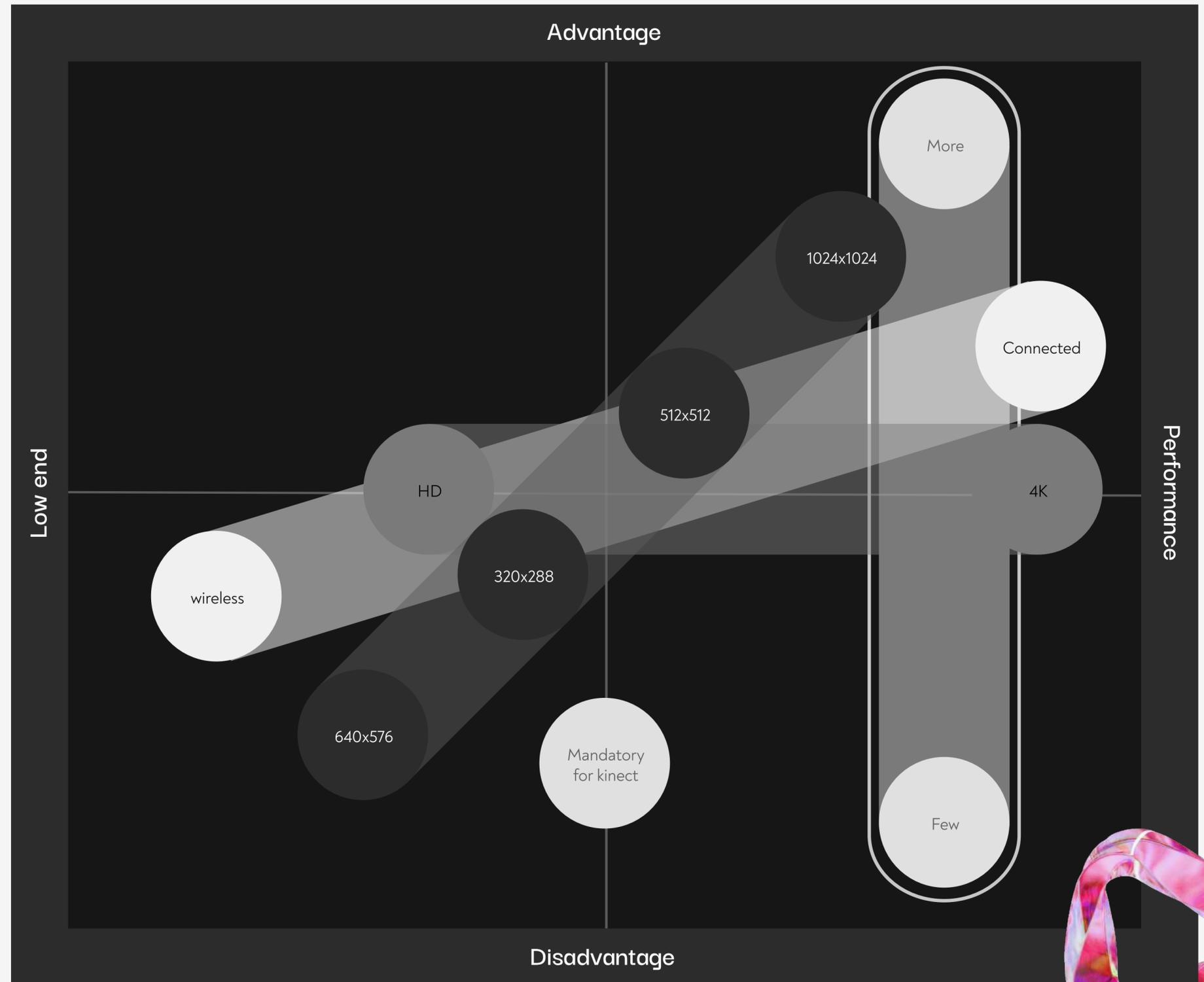
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Legend

- Disadvantage Technical disadvantages
- Advantage Technical advantages
- Low end Low Performance
- Performance Optimal Performance

Tension points

- Resolution Kinect -Following 5 modes of captation respectively: NFOV without compartmentation/with(SW), WFOV(2x2) with compartmentation/without, Passive infrared
- Number of Kinects -More the kinects more accurate coverage in height and width
- Cable management -Each Kinect need one power cable and one data cable.
- 360 Resolution -HD videos give an average result in a vr headset
- VR Headset -VR headset quality improve if connected with a data cable to the pc.
- PC Performance -PCs should be installed in consequence on the number of Kinects (1 PC for each Kinect)





Guidelines

02

After a long feasibility study we initiated **guidelines to respect** for a successful and fluid experience while using these technologies in our selected sectors.

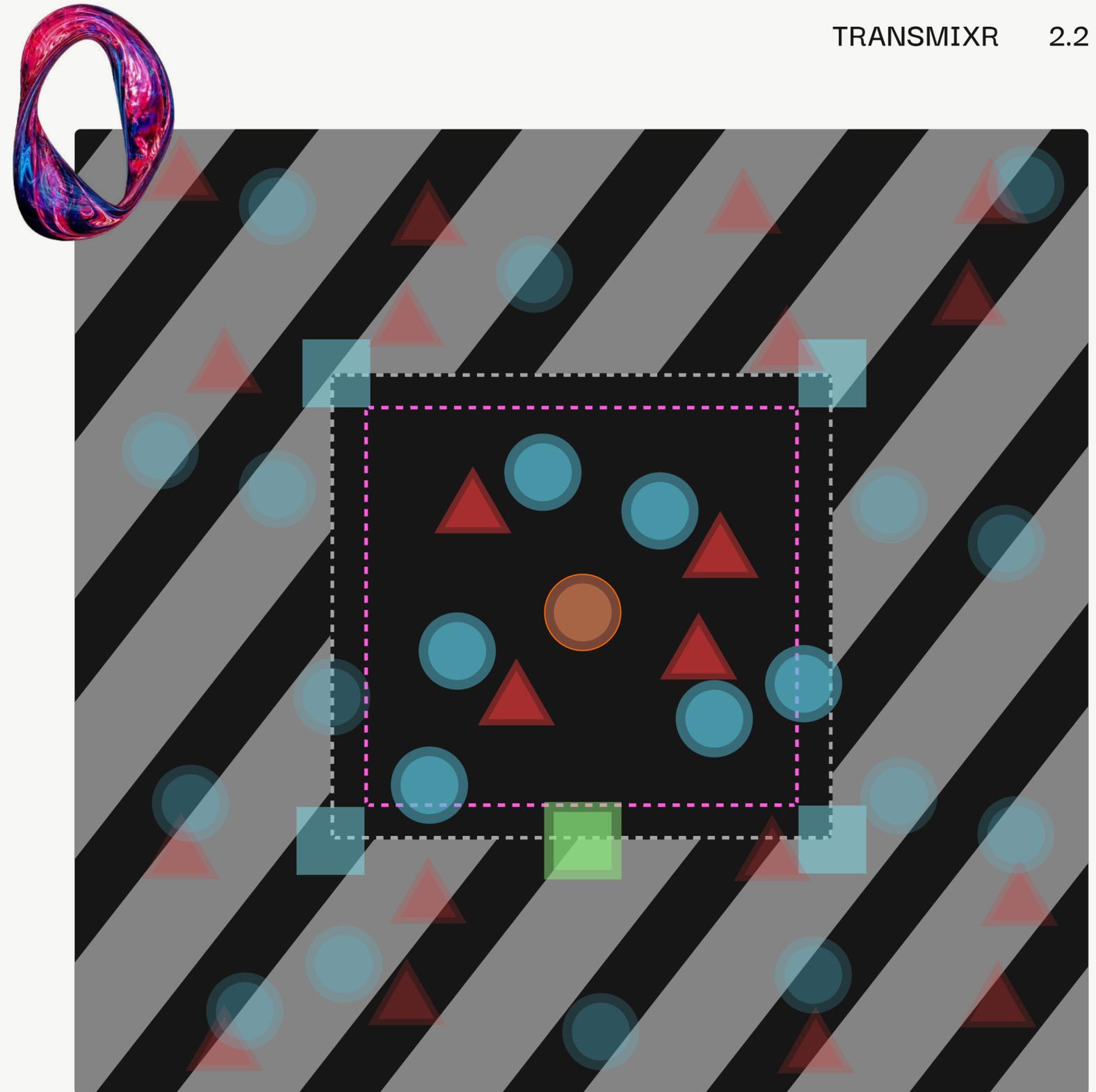


Our Geographical Guidelines

Kinects field of view for a basic installation will provide 3 m² coverage,  all that is in this field will be perceived in 3D, the minimum distance from a Kinect should be 25 cm to give an accurate reading  If out of this field the elements will appear in the 360 video view only. 

Legend

-  Kinect
-  360 view camera
-  Journalist
-  People (if faded= Visible only in 360 view)
-  Geographical elements (if faded= Visible only in 360 view)
-  Kinect feild of view
-  View covered by 360 camera
-  Kinect margin (Minimum distance from kinect 25cm, max is 3m)

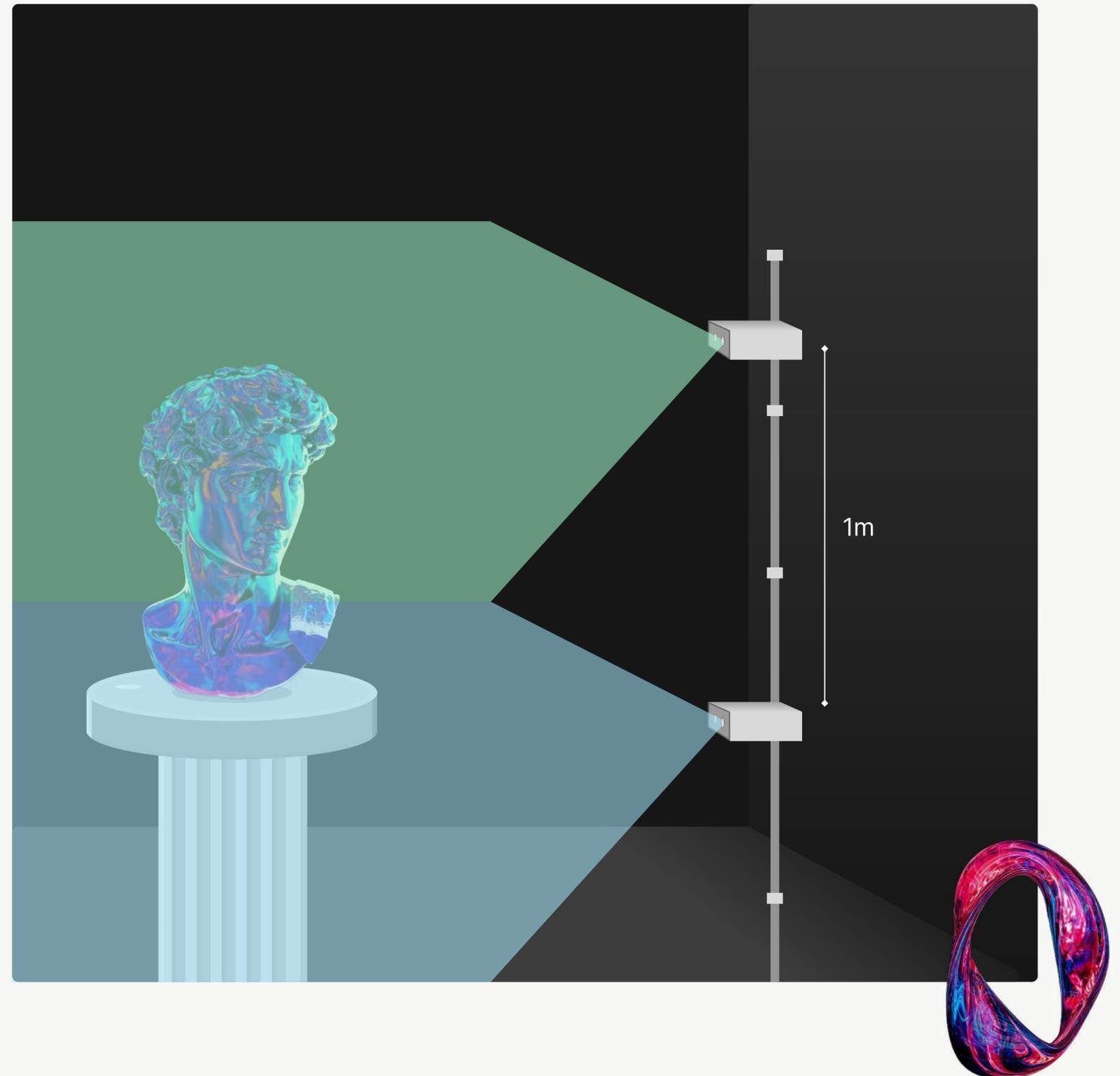


Our Geographical Guidelines

To capture volume in height there should be a “Kinect stacking”. In this field if the desired elements that will be displayed are too tall to fit into a kinect’s height field of view, another kinect could be stacked on top of the first one with a 1m height spacing between the two and so a new level of height will be unlocked.

Legend

-  New stacked camera field of view
-  Old camera field of view

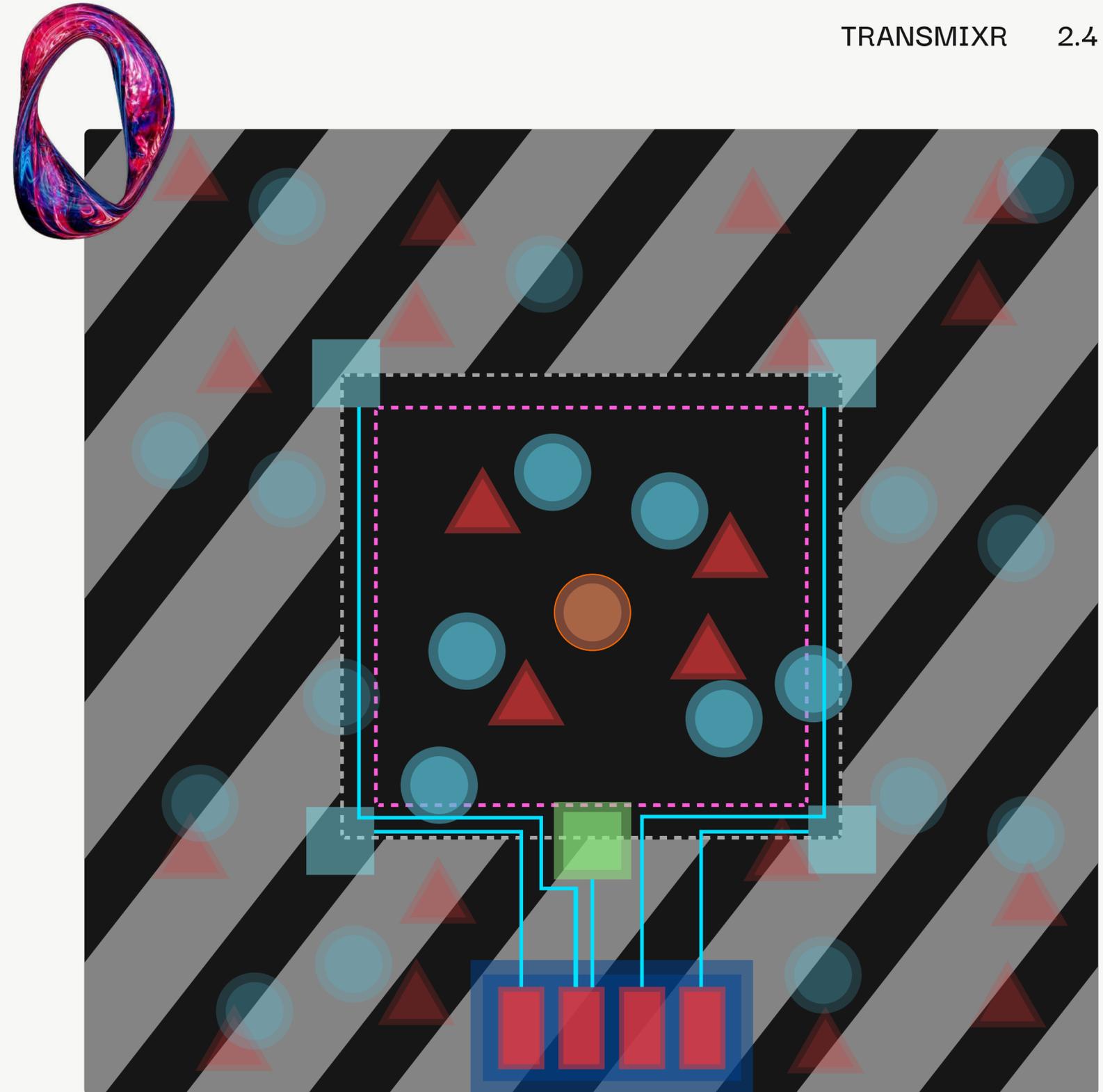
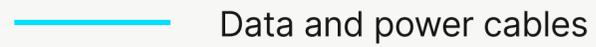
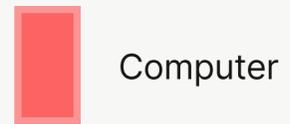


Our Geographical Guidelines

Near the recording location should be a station that will power the Kinect and 360 view camera. It is preferable to have for each camera a computer that power it for a better experience and final result/reduce over heating and technical issues.

In addition all the cameras should be wired with a power cable and a data cable to provide electricity and data transfare.

Legend



The Results

03

The material used on display.



This case show 3 Kinects directed towards the center to record passing individuals



We can see the power cable and type-c data cable attached to the back of each camera going straight to separate computers.



One showcase of the multiple possibilities



A 360 live recorded environment

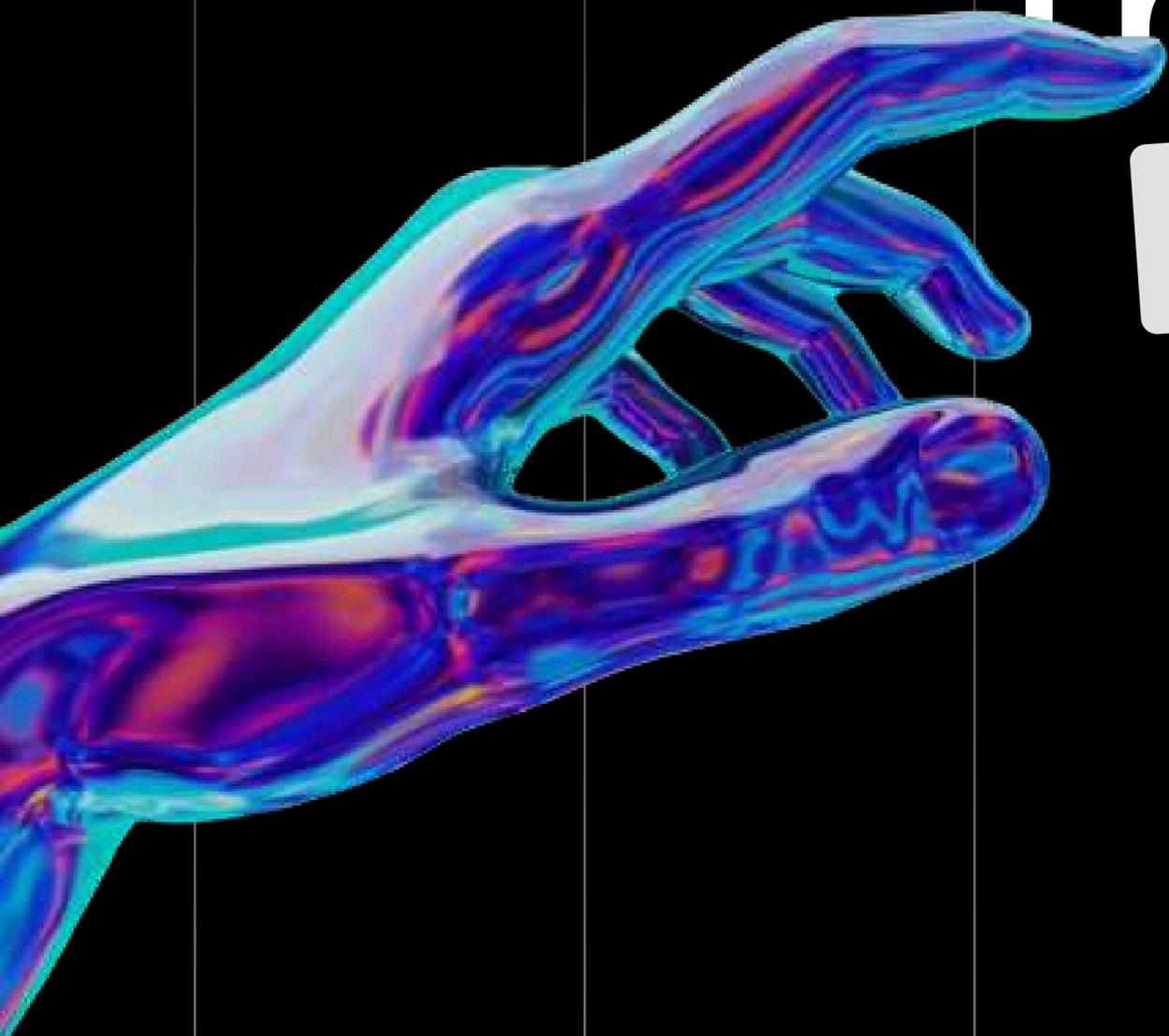


An individual recorded in a Volumetric capture environment



The end result: the integration of this person in the 360 view environment





Thank You

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